

**WELCOME TO THE REAL WORLD.**

YOU HAVE NOW LEFT THE MATRIX.  
There are three things you must understand.



1. You have been solving puzzles in the Matrix. We will refer to these as M-puzzles. You **must** continue to solve the M-puzzles to avoid suspicion. Continue to confirm your M-puzzle answers with Acme Corporation using the same phone number you have been using.
2. Now you are in reality, there are two more types of puzzles you must know about.
  - a. The first are reality puzzles, or R-puzzles. You must explore the abandoned facility which houses the matrix machinery. You have access to the first room in the facility, from which there are exits to four other rooms. When you solve the puzzle in a room, you have access to the other rooms that connect to that room. As you progress, you will build up a map of the facility. Go to [www.acme-corp.com/r-puzzles](http://www.acme-corp.com/r-puzzles) to enter the abandoned facility.
  - b. The second are training puzzles. As you progress through the M-puzzles, the more and more answers will become obfuscated by the Matrix. You must receive training to see through the Matrix and find the true answers that will lead you to the meta-puzzle answers. Read puzzles carefully to decide which training will help you find the real answer. Go to [www.acme-corp.com/training](http://www.acme-corp.com/training) to receive your training puzzles.
3. Continue to confirm your M-puzzle answers with Acme Corporation using the same phone number you have been using. Do not attempt to confirm R-puzzle or training puzzle answers with Acme Corporation. To confirm your training puzzle and R-puzzle answers, telephone the Virtual Infiltration Liaison Elite, VILE, on x3-xxxx. VILE operates covertly, accessing Acme Corporation's file system in secret. It can only access answers once Acme Corporation has made them available. Because of this, VILE cannot confirm trained answers to M-puzzles until you have first confirmed the untrained answer with Acme Corporation.